**Go Nuts Usability Questionnaire**

**About You**

Age: 21

Sex: yes pls daddy

Gaming experience:

|  |  |
| --- | --- |
| No experience |  |
| Have played a few games |  |
| I play when I get time |  |
| I make time for play | y |
| I’m hardcore | y |

**About Your Session**

How are you playing?

|  |  |
| --- | --- |
| Single Player | **y** |
| Multi Player |  |

How well could you navigate the main menu?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually | y |
| I knew instantly what I was doing |  |

Comments

|  |
| --- |
| Would probably be good if stuff (play, options, exit) on the main menu highlighted in some way when you hovered over them. |

How well could you navigate the lobby?

|  |  |
| --- | --- |
| I did not understand it |  |
| I got there eventually |  |
| I knew instantly what I was doing | y |

Comments

|  |
| --- |
| Played solo, so im not sure I saw a lobby (?) game just kinda started, I think |

*(Multiplayer Only)* Did you understand how the lobby worked (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out how to host a game |  |
| I worked out how to join a game |  |

Comments

|  |
| --- |
|  |

Did you understand how to play the game (tick all that apply)?

|  |  |
| --- | --- |
| Not at all |  |
| I worked out the controls | Y |
| I worked out the goal of the game | Y |
| I managed to work out strategies and tactics for optimal play |  |
| I understood how the eagle worked | Y |
| I understood how the grapple worked | Y |

Comments

|  |
| --- |
| As before, playing solo probably didn’t give the best gameplay experience. Gameplay was intuitive and easy to pick up tho |

Did you enjoy the aesthetic/look of the game?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of things |  |
| I thought it was okay |  |
| I thought it was good overall |  |
| I loved it | y |

Comments

|  |
| --- |
| For what it is, looks very nice |

Did you think the game played well?

|  |  |
| --- | --- |
| Not at all |  |
| I disliked a lot of it |  |
| I thought it was okay |  |
| I liked a large portion of it | y |
| I loved it |  |

Comments

|  |
| --- |
| Again, playing solo, being harassed by the eagle didn’t make for the best experience. Maybe have more grapple hooks, so people can stay on roofs more? |

Any other observations/comments

|  |
| --- |
| No pause menu? Not bound to esc at least |

**Please List any bugs you have encountered in your session**

|  |
| --- |
| Relayed in discord already: - stuck in walls after grapple  - “sometimes the gliding animation would bug out/not play, so I could be gliding but the running animation would be playing too. That’d only happen if I jumped, let go of space, and then held it again, or something like that”  - “when the game ended and I clicked show lobby (I think?), the mouse seemed to disappear and I couldn’t do anything” |